Hey Brookwood, Keystone, and Mill Creek students:

We know it's been an unusual year, and we want you to know how much we have missed you all. Below are some links for all of you to access so that you will have a lot "e-books" to read during the SUMMER from LIGHTBOX, and TUMBLEBOOKS, and for 4th& 5th grades, there's a link for you to earn a DIGITAL PASSPORT from CommonSense.org to help you as you continue to navigate in the cyber world!

Remember, "READING is the BEST way to make everything BETTER!

BROOKWOOD'S LIGHTBOX LINK-all can use -- READ ON !!!

https://sub.openlightbox.com/Lbxaccess/Login?tokenld=ab4ac8a7-39f0-476c-8dc5-a1c1bfe2cd35

USE THIS JUNE CALENDAR WITH TUMBLEBOOKS!

TUMBLEBOOKS FOR EVERYONE

https://www.tumblebooklibrary.com/auto_login.aspx?U=tumble735&P=books

TUMBLEBOOKS MATH FOR EVERYONE

https://www.tumblemath.com/autologin.aspx?U=tumble2020&P=A3b5c6

4th & 5th -- DIGITAL PASSPORT

DIGITAL PASSPORT LINK

6 modules/sessions to complete at your own pace. Make up a username, do not use your own name. Have fun and learn about being a DIGITAL CITIZEN.

#1-Password Protect (Security) Students learn how to create safe and secure passwords.

#2-Twalkers (Multitasking) Students reflect on what it's like to multitask on a cell phone, and consider the benefits of focusing on one task at a time.

#3-Share Jumper (Privacy) Students evaluate examples of online messages and decide what information is appropriate to share, and when.

#4-E-volve (Upstander) Students respond to cyberbullying scenarios and are prompted to make choices to "evolve" into an upstander.

#5-Search Shark (Search) Students learn how to choose effective keywords for searching online. They practice selecting keywords that are most relevant to a search prompt. Along the way, students discover tips for narrowing their search results.

#6-Mix-n-Mash (Creative Credit) Students remix media content to create a new creative piece. Along the way, they give proper credit to the artists whose images and sound clips they use. Students will ... • Learn about copyright, credit, and plagiarism, and apply their knowledge to their own creative work • Reflect on the ethical importance of giving credit to others for their work • Determine how to receive credit for their digital creations